**Reiqurements for Slot Machine project tests**

Testing should be done on front end of the application on the Windows/MacOS environments using by browsers: Google Chrome, Microsoft Edge, Opera, Mozilla Firefox, Brave, Apple Safari

***Game description:***

1. Press Spin button to play.
2. In order to win, you must get 3, 4 or 5 identical symbols in the middle row.

Paytable combination:

| **Combination** | **Win** |
| --- | --- |
| 1 + 1 + 1 | 60 |
| 1 + 1 + 1 + 1 | 80 |
| 1 + 1 + 1 + 1 + 1 | 100 |
| 2 + 2 + 2 | 120 |
| 2 + 2 + 2 + 2 | 160 |
| 2 + 2 + 2 + 2 + 2 | 200 |
| 3 + 3 + 3 | 180 |
| 3 + 3 + 3 + 3 | 240 |
| 3 + 3 + 3 + 3 + 3 | 300 |
| 4 + 4 + 4 | 240 |
| 4 + 4 + 4 + 4 | 320 |
| 4 + 4 + 4 + 4 + 4 | 400 |
| 5 + 5 + 5 | 300 |
| 5 + 5 + 5 + 5 | 400 |
| 5 + 5 + 5 + 5 + 5 | 500 |

***Main reqiurements:***

**Balance:**

1. Game start with balance = 1000 coins
2. One spin = 1 coin
3. Balance changes according to paytable
4. Game over on reaching balance = 0 coin
5. Max balance limit

**Winner Combinations:**

1. Criteria for winline in the middel row
2. Combination counts only from left side
3. Win with 3 identical symbols
4. Win with 4 identical symbols
5. Win with 5 identical symbols

**Common:**

1. Check “Spin button”
2. Blink combination when user win
3. Check “Set test data form”